



XBLAZE

CODE: EMBRYO

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INSTRUCTION MANUAL



WARNING: PHOTSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness • eye or muscle twitches • disorientation • any involuntary movement
- altered vision • loss of awareness • seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far a way as possible from the screen.
- Avoid prolonged use of the PS Vita system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

PRECAUTIONS FOR USE

- Keep the PS Vita game card out of the reach of small children to help prevent accidental swallowing.
- This game card is for use only with the PlayStation®Vita system. Use of this game card with other devices may damage the device or the game card.
- Do not touch the game card terminals with your hands or with metal objects.
- Do not allow the game card to come into contact with liquids. Do not bend or drop the game card or otherwise expose it to strong physical impact.
- Never disassemble or modify the game card.



PRECAUTIONS FOR USE

Do not use or store the game card in the following locations or under the following conditions:

- In a car with the windows closed (particularly in summer)/in direct sunlight/near heat sources
- In high humidity or corrosive environments.
- Be sure to insert the game card in the proper orientation.

The data on the game card may be lost or corrupted in the following situations:

- If the game card is removed from the system or if the system power is turned off while data is being read from or written to the game card.
- If the game card is used where it can be affected by static electricity or electrical noise.

If, for any reason, data loss or corruption occurs, it is not possible to recover the data. Backing up data regularly is recommended. Sony Computer Entertainment Inc. and its subsidiaries and affiliates will not be held liable for any damages or injury in the case of data loss or corruption.



FCC AND IC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
 - (2) this device must accept any interference received,
including interference that may cause undesired operation
- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

FCC AND IC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

WARRANTY NOTICE

Aksys Games makes no warranties, conditions or representations expressed or implied, with respect to this manual, its quality, merchantability or fitness for any particular purpose. This manual is provided "as is" and was correct at the time of going to press. Aksys Games makes certain limited warranties with respect to the software and the media for the software. In no event shall Aksys Games be liable for any special, indirect or consequential loss or damages or any loss or damage caused by or suffered by reason of any loss or corruption of data arising in the use or inability to use the software. Aksys Games warrants to the original purchaser of this computer software product that the materials and workmanship for 90 days from the date of purchase. During this time period, faulty materials will be exchanged if the original product is returned to the place of purchase, together with a dated receipt of purchase or a copy thereof. This warranty is in addition to, and does not affect your statutory rights. This warranty does not apply to the software programs themselves, which are provided "as is", nor does it apply to media which has been subject to misuse, damage, corruption or excessive wear.*

If you are experiencing problems or technical difficulties with this game, please contact us at (310) 212-6339 or email us at support@aksysgames.com. Our phone lines are open from 9:00am-5:30pm PST, Monday through Friday. Calls within the USA will be charged at local rates and calls from International countries will be charged at international rates.

This warranty shall not apply if the gaming merchandise has been damaged by negligence, accident, unreasonable use, modification, tampering or by other caused unrelated to defective materials or workmanship.

*PLEASE NOTE: Aksys Games recommends that with any defective game, you first consult with the store from which you purchased the game on their return/exchange policies. If no exchange is possible, please contact Aksys Games directly.

Software licensed for play on PlayStation®Vita systems in the Americas.

Use of the PlayStation®Network is subject to applicable user
agreements and privacy policies found at:

www.us.playstation.com/support/useragreements.

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*Images used in this manual were taken from an early version of the game and may differ from the final release.

STORY

The protagonist, Touya Kagari, is a resident of Shin Yokozaki City and a sophomore at the prestigious Hakuou North Academy. An earnest and responsible young man, Touya appears to be no more than your average high school student.

While returning from his part-time job, he heard a mysterious sound coming from the depths of the Restricted Ward, an area off-limits to unauthorized personnel due to a horrible disaster that happened there ten years ago...

His curiosity haven gotten the best of him, Touya ventured ever deeper into the ruins of the ward, eventually coming across a man who appeared to be gravely injured. Concerned, Touya rushed to his side, asking if he was okay and if he needed any help.

But as Touya approached, the man suddenly stood up and attacked, screaming "you're an enemy!"

And in the midst of invisible ringing bells, psychotic strangers, exploding walls of flame, and almost certain death, a small, cute girl with a enormous sword came charging in...

And despite her frilly, fragile appearance, her battle prowess was beyond reason or doubt. The name of Touya's savior was Es, a soldier belonging to the Misturugi Agency.

Seithr, Drives, Unions, and secretive organizations...

Yanked from the comfort of his everyday life, Touya was forced head-long into a world where the threat of death was everywhere and even allies could be his downfall...

The wheel of fate has begun to turn...

And the story of the Azure, and that of Touya Kagari and mysterious girl Es, began.

Starting A New Game

First

XBlaze is an adventure game in which you progress through the game by reading through the story.

Title Screen

At the title screen, either press the START button or the X button to proceed to the main menu screen.



START
»»»



Main Menu Screen

Using the directional buttons, select a menu option and then press the X button.



Begin a new game.



Continue a previously saved game.



Change in-game settings here.



Watch event scenes and listen to the game's BGM.

Controls



This game does not utilize the rear touch pad

Main Game Controls

Directional button up/ Left stick up	Select up/Scroll up	R Button/Swipe right	Skip
Directional button up/ Left stick up	Select down/Scroll down	L Button/Swipe left	Auto Read
Directional button up/ Left stick up	Select right	Right stick up	Change skip settings
Directional button up/ Left stick up	Select left	Left stick up	Quick Save
○ Button	Back/Cancel	Left stick down	Quick Load
× Button/Tap	Advance text/Confirm	START Button/Double Tap	Open Information
□ Button	Access TOI	SELECT button	Non displaying message window
△ Button	Display Tips	Swipe Down	Backlog

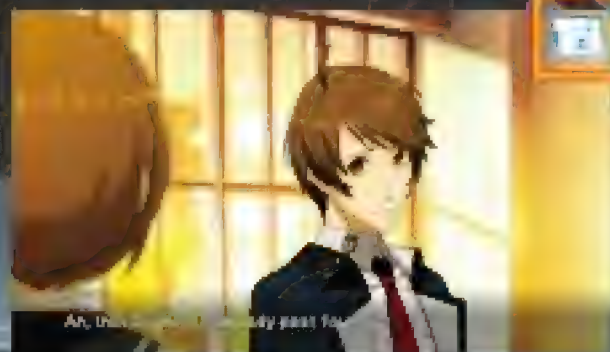
TOi: Part I

TOi is a program that aggregates information relevant to your interests and organizes it in an easy-to-read format. Depending which articles recommended by "TOi" you read, the course, and even outcome, of the story will change.



①	Time Line	Displays a list of articles.
②	Profile	Displays the profile of the protagonist
③	Person's Profile	Will display profiles of the character you've encountered.
④	Article List	It will display the actual article. If you scroll down to the very bottom of the list a press the X button on the "List of checked articles", you can re-read the articles you've already viewed.
⑤	Article	Displays the title of a retrieved article. By highlighting the title and pressing the X button, you can read the selected article.

TOi Navigation



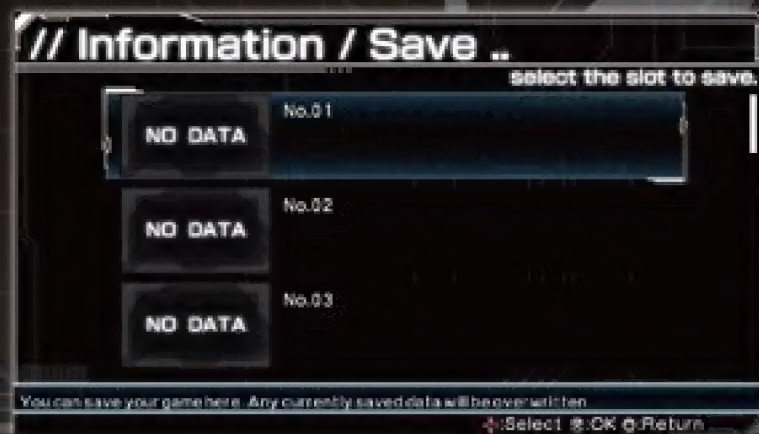
The availability of TOi will be displayed at the top right corner of the screen.

Directional button/ Left stick	Move cursor
X Button	Select subject
○ Button	Cancel/Return
□ Button	Previously read

* □ Button(Previously read) is a function that becomes available after a second play through.

Save & Load

You can save your game and continue later by using the save and load options. There are three different types of save/load functions: Normal, Quick, and Auto. Data will be saved in their respective slots.



Normal Save/Normal Load

This will save your progress as well as load previously saved data. From the Information screen, select either save or load. There are forty save slots available for Normal saves.

Auto Save/Auto Load

When the story branches, your game will automatically be saved. From the normal screen, press the \triangle button to switch to the auto-load screen. By auto-loading you can start from the branching point of the game. There are forty save slots available for auto-saves.

Main Menu Screen

By pressing the Left stick or Right stick while in story mode to quick save a game or quick load previously saved data. You can save/load without being taken to the save/load screen, but there is only one save slot available for this type of save.

Note: Once you finish the game, quick-saved data will be deleted!

Directional button/Left stick	Select subject
\times button	Confirm
\odot button	Cancel/Return
\triangle button	Toggle load data display
L Button	Data Scroll
R Button	Data Scroll

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For more information on this game,
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